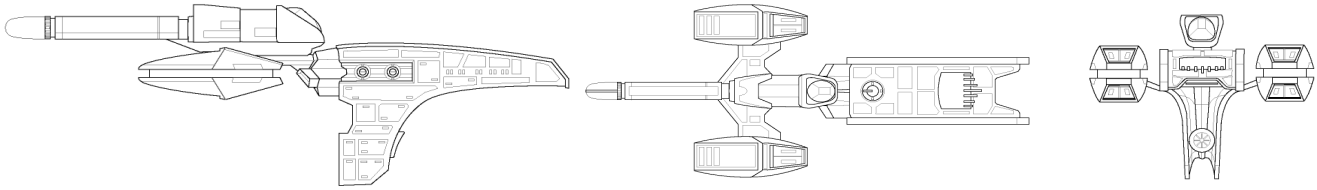
Andorian Nuuz Ziik "Frozen Mount" Class VI Destroyer



Construction Data:		
Model Number:	MK I	Mk II
Date Entering Service	2270	2279
Number Constructed	27	13
HULL DATA		
Superstructure:	20	20
Damage Chart:	C-Single	C-Single
Dimensions:		
Length:	250m	250m
Width:	105m	105m
Height:	86m	86m
Weight:	74805 mt	75945 mt
Cargo Specs		
Total SCU:	250 SCU	240 SCU
Cargo Capacity:	12500 mt	12000 mt
Landing Capacity:	None	None
EQUIPMENT DATA		
Computer Type:	AMC-3	AMC-3
Cloaking Device/ECM:	-	-
Power to Engage:	-	-
Transporters-		
6-person:	1	1
20-person Combat:	5	5
22-person Emergecy:	2	2
cargo:	2	2
OTHER DATA		
Crew:	174	169
Passengers:	10	10
Troops:	100	100
Shuttlecraft-	2	2
ENGINE AND POWER -		
Total Power Available:	31	35
Movement Point Ratio:	3/1	2/1
Warp Engine Type:	AWF-2	AWF-2
Number:	1	1
Power Units:	15	15
Stress Chart:	E/F	E/F
Optimum Speed:	7	7
Max Safe Cruising:	8	9
Impulse Engine Type:	AID-1 x2	AID-2 x2
Power Units:	8 ea.	10 ea.
WEAPONS/DEFENSE		
Beam Weapon:	AH-5	AH-6
Number:	6	6
Firing Arcs:	2F/P,2F,2F/S	2F/P,2F,2F/S
Firing Chart:	R	M
Maximum Power:	4	7
Damage Modifiers		
+3	N/A	N/A
+2	(1-8)	(1-10)
+1	(9-16)	(11-14)
Torpedo Type:	AP-3	AP-3
Firing Arcs:	2F	2F
Firing Chart:	H	H
Power To Arm:	1	1
Damage:	6	6
Shields-		
Shield Type:	ASF	ASF
Shield Point Ratio:	1/2	1/2
Maximum Shield:	13	13
Combat Efficiency		
D-	76.6	97.6
WDF-	22.6	29.2

NOTES:

In 2268, the Andorian government approved a modernization of its home fleet after a near tragic event leading up to the Babel conference brought several members of the federation to the brink of war.

The Nuuz Ziik, or "Frozen Mount" design schematic was actually a leftover from the Romulan War that never saw production. Originally intended as a light cruiser, the ship was repurposed as a destroyer to support the new Maar Zhiin cruisers. Using an existing design with modern equipment allowed a shorter lead time from design to production.

By 2270, the first Nuuz Ziik destroyer was ready for test trials. Though only fitted with a single warp drive system, it's twin impulse engines mounted on external "wings" gave the ship an impressive power curve. With a top speed of warp 8 and a considerable arsenal, the ship was deemed well equipped to project military prescence throughout the Andorian sphere of influence.

Throughout the early 2270's, Nuuz Ziik destroyers were instrumental in escorting andorian colonists and their convoys through dangerous areas of space at the edge of federation influence. Altercations with orion pirates and the occassional klingon patrol overstepping their bounds were not uncommon. The Nuuz Ziik and the addition of the Maar Zhiin cruiser, together were the core of the Andorian defense force for the next couple decades.

In 2279, the fleet of destroyers were systematically refit. Advancements in warp field theory allowed for more efficient manueverability and greater speed without replacing the existing warp drive. Upgrades in the impulse drives added more power, and more advanced phasers allowed the destroyer to keep in step with its federation counterparts. The Nuuz Ziik and the addition of the Maar Zhiin cruiser, together were the core of the Andorian defense force for the next couple decades.